

# **REXX 1995 – The Growth of a Language**

**M. F. Cowlshaw  
IBM Fellow**

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# **Rexx 1995**

## **The Growth of a Language**

Mike Cowlshaw

IBM UK Laboratories  
Hursley, England



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# Outline

- ◆ The first year
  - Background and context
  - Initial specification, refinement, and evolution
  - Retrospective
- ◆ 1980-1995

## Reference:

*The Early History of Rexx*, Mike Cowlshaw  
*IEEE Annals of the History of Computing*,  
Vol 16, No. 4, 1994

# Whence Rexx?

Rexx grew from two concepts:

1. A *single* macro language for *many* applications (first expounded by Stephenson in 1973)
2. A language designed for the benefit of the *user* (programmer), not the *language implementer*

# Traditional macro languages

Macro languages assumed that most of the content of a program would be literal data:

```
&IF &NODE&J  $\neg$ = &LOCAL &USER = &STRING OF  
&USER&J AT &NODE&J
```

By 1979, programs existed where more than 50% of the tokens began with “&”.

The solution:

```
if node.j $\neg$ =local then user=user.j 'AT'  
node.j
```

## March 20-29, 1979

Discussion with EXEC 2 people [March 22]

“... I’m thinking of implementing an experimental EXEC processor to handle a more ... PL/I-like language. ... This is of course the *dual* of the EXEC/EXEC 2 languages, in that literals are identified, rather than variables/control words, but ... EXECs nowadays often seem as complex as programs ... and that therefore literals are often a very small percent of the tokens in an EXEC”.

→ first specification for **REX** [March 29]

# First specification (1)

- ◆ 5 pages of introduction and rationale
- ◆ 10-page language description
- ◆ 4 pages of examples
- ◆ Eleven instructions (IF, DO WHILE/UNTIL, SELECT, QUEUE, PUSH, PULL, SAY, EXIT, RETURN, TRACE ON/ERROR, ERROR)—plus a proposal for REX (INTERPRET)
- ◆ 8 special variables (BLANKS, DATE, N, NL, Q, RC, RETCODE, TIME); DATE, Queued, and TIME became functions.

## First specification (2)

- ◆ There were three example programs (including bugs).  
For example:

```
/* Send file to a local user */  
Pull name fn ft fm;  
CP SPOOL PUN name CLASS A;  
if rc=0 then do; /* check it worked */  
    say name is not a valid userid;  
    exit 102; end;  
PUNCH Fn Ft Fm;  
CP SPOOL PUN * CLASS A;
```

*etc.*

# Refinement

- ◆ Hundreds of pieces of mail refined the initial specification
- ◆ Arguments such as DO...END versus IF...ENDIF
- ◆ Version 0.01 to Les Koehler and Ray Mansell [May 21]
- ◆ Initial specification had evolved to 30-page reference manual [by June]
- ◆ Rapid growth of features, following suggestions (better tracing, hex strings, nested comments, *etc.*)

# Key features

- ◆ Control structures
- ◆ Parsing—PULL and decompose into words
- ◆ Fluidity of symbols (multiple uses)
- ◆ Concatenation with blank
- ◆ Alternative quotes for literals
- ◆ Lack of “boilerplate”
- ◆ Case-insensitive comparisons (later removed)
- ◆ Case-preservation for literals (later removed)
- ◆ Tracing

# Performance

- ◆ Comparisons with EXEC, EXEC 2, and PL/I
- ◆ Test loop: 3.31 seconds (on S/370 model 155):

```
i=0  
do 2000  
  i=i+2  
end
```

1995:

- ◆ 0.19s on a 486/33MHz PC

## A typical week— the first of 1980

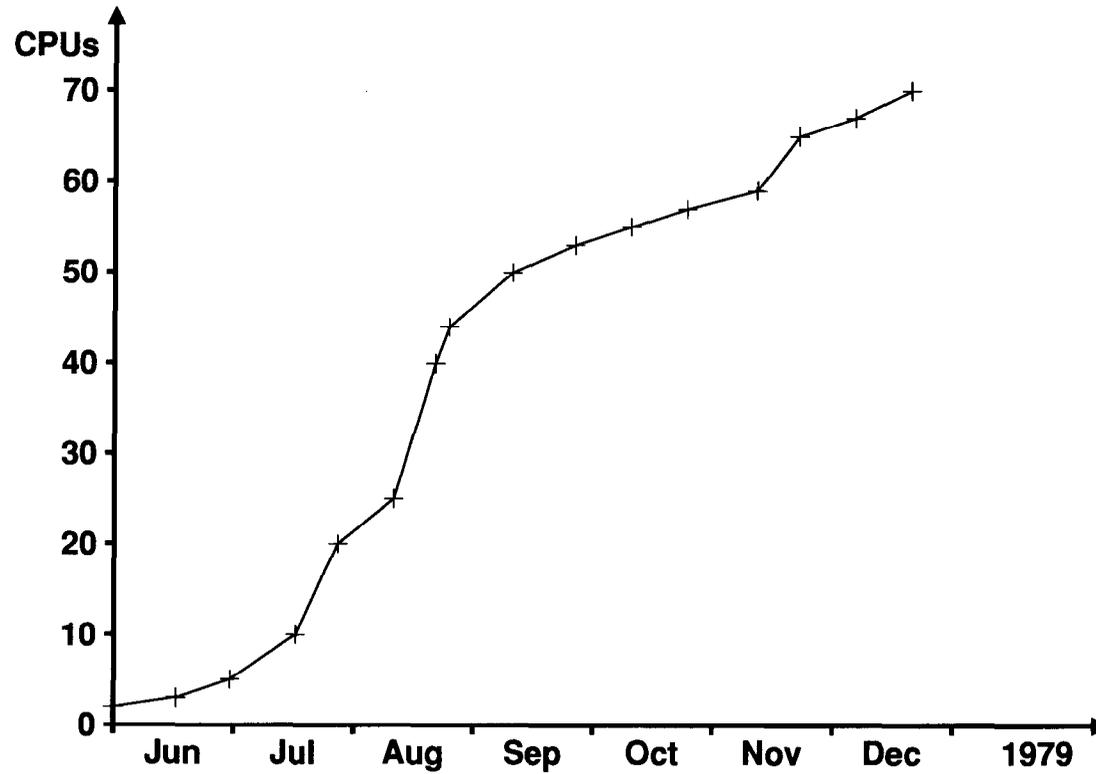
- ◆ Requests for a more PL/I-like DO instruction, with the ability to step a control variable
- ◆ Requests for subscripts (rejected because, among other things, “... the obvious syntax, using square brackets, is not practical because so few people have brackets on their keyboards”)
- ◆ A user contributed a draft quick-reference card
- ◆ Positive feedback:  
“REX is getting some really good press around here. People really sit up and take notice, but wonder why someone didn’t do it 30 years ago”

# Development and usage report

“The value of this communication with other programmers and users cannot be underestimated. Without the communications provided by the network, REX would never have been developed.”

- ◆ 10,000 lines of assembler, 5,000 of documentation
- ◆ 27 man-weeks (1000 hours)
- ◆ Only evenings and weekends—when response time was good and interruptions were few.

# Growth chart



# Retrospective—design errors

- ◆ Comparison should have been case-insensitive
- ◆ DO should have been split into DO...END and LOOP...END
- ◆ Too much emphasis in the External Data Queue
- ◆ Parsing is something of a compromise

# Retrospective—successes

- ◆ Deliberate minimizing of “boilerplate” and punctuation, and notations in general
- ◆ Hardware independence and robustness
- ◆ Upgradeable language (keywords only reserved in context)
- ◆ String support (especially “blank operator”)
- ◆ Associative arrays (stems)
- ◆ Decimal arithmetic
- ◆ Use of the electronic network for rapid design evolution

# 1980-1984

- ◆ 30 internal releases
- ◆ Customers, led by **SLAC**, ask for REX
- ◆ Name changed to REXX
- ◆ VM/SP 3, with REXX, announced and shipped world-wide (1983)

# Help!

There are some **omissions** in the following.

Please let me know of them (and any corrections)—I'll incorporate in a WWW page soon.

## 1985-1988

- ◆ First non-IBM implementation (Charles Daney, 1985)
- ◆ *The Rexx Language* published (1985)
- ◆ First Unix implementation (Andy Pierce, IBM, 1985)
- ◆ Experimental OS/2 implementation (1986)
- ◆ Rexx for VMS VAX (Charles Daney, 1986?)
- ◆ IBM SAA has Rexx as “Procedures Language” (1987)
- ◆ Amiga Rexx (AREXX, Bill Hawes, 1987)
- ◆ Rexx in MVS and TSO/E (1988)
- ◆ T-REXX for Tandem (Keith Watts, 1988?)

## 1989-1990

- ◆ IBM and Microsoft agree Rexx is the best scripting language for OS/2 (1989)
- ◆ Rexx compiler for VM (IBM Haifa and Vienna, 1989)
- ◆ uni-Rexx (The Workstation Group, 1989)
- ◆ Rexx 4.00 published (1990)
- ◆ First Rexx Symposium (SLAC, 1990)
- ◆ Rexx in AS/400 (1990)
- ◆ Rexx in OS/2 (1990)

## 1991-1994

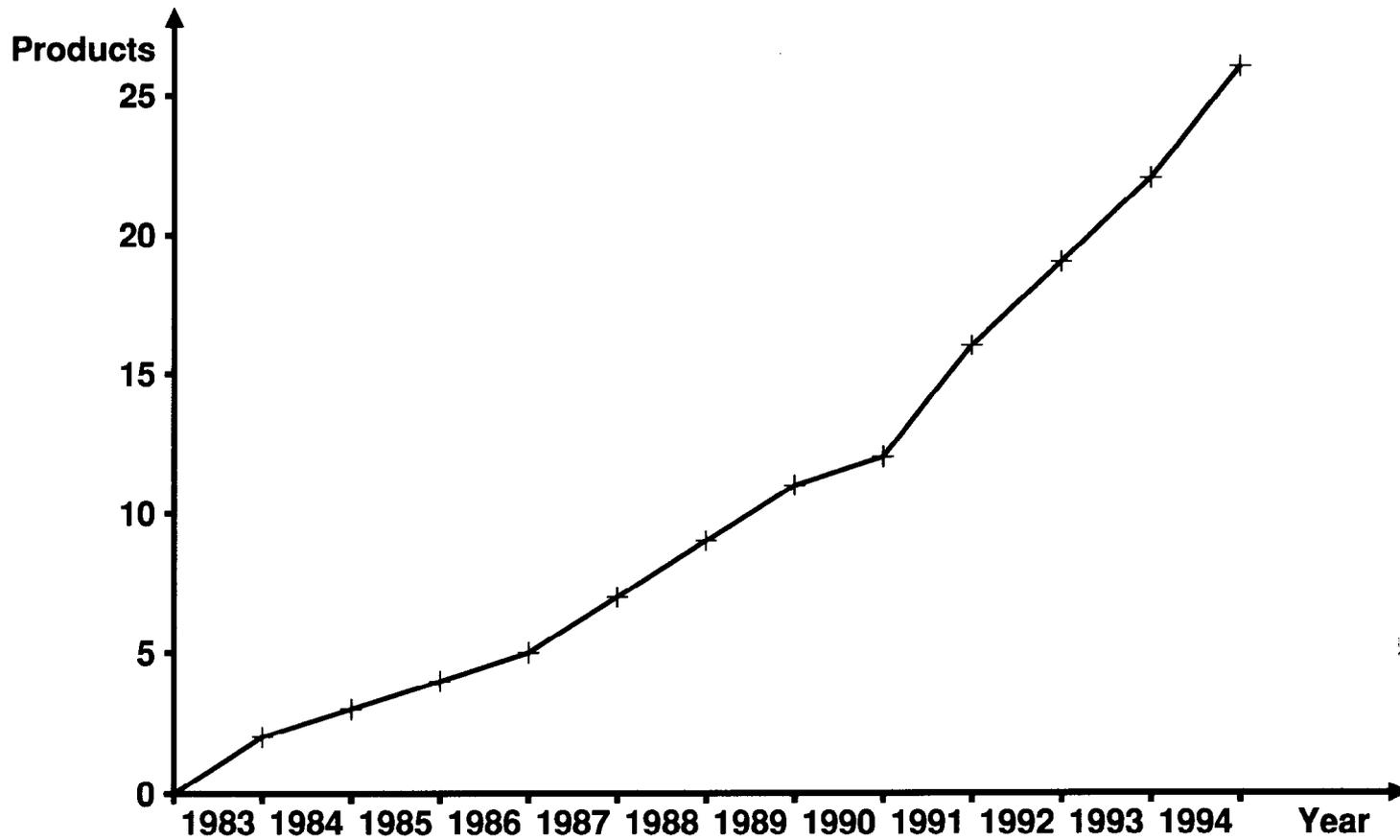
- ◆ Work on ANSI standard for Rexx starts (1991)
- ◆ Rexx/imc (Ian Collier, 1992)
- ◆ Regina Rexx (Anders Christensen, 1993)
- ◆ Rexx for VSE (1993)
- ◆ Rexx for AIX/6000 (1993)
- ◆ Rexx Language Association formed (1994)
- ◆ Rexx for Novell NetWare (1994)
- ◆ Simware Rexx; Windows, Macintosh, NetWare (1994)
- ◆ Rexx for CICS/ESA (1994)

# 1995

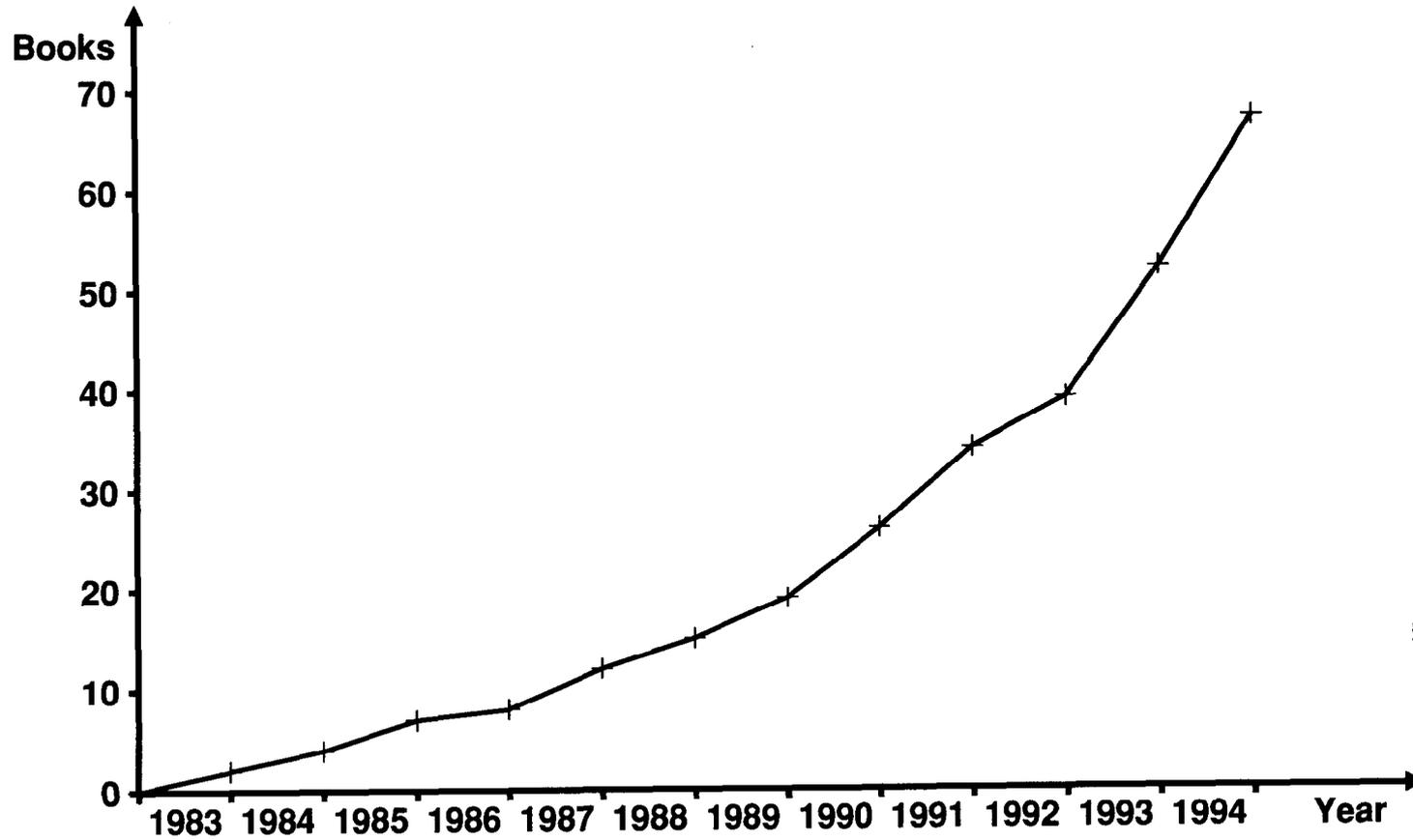
- ◆ Rexx in PC-DOS 7, as the “programming language of choice”
- ◆ World-Wide Web pages for Rexx; start at:  
→ `http://rexx.hursley.ibm.com/rexx/`
- ◆ Object Rexx public beta
- ◆ ...and more...

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# REXX Language Products Available



# REXX Books and Manuals



# Summary

- ◆ Rexx is a carefully designed, purpose-built scripting language
- ◆ Steady growth over 15 years, especially rapid in last 2-3 years
- ◆ Rexx is installed on 15-25 million users' machines
- ◆ Well over 2 million Rexx programmers
- ◆ It wouldn't have been possible without **people**.