

RexxDW Tutorial

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RexxDW Tutorial

- Structure of Rexx/DW application
- Laying out by *packing boxes*
- Building an application by example



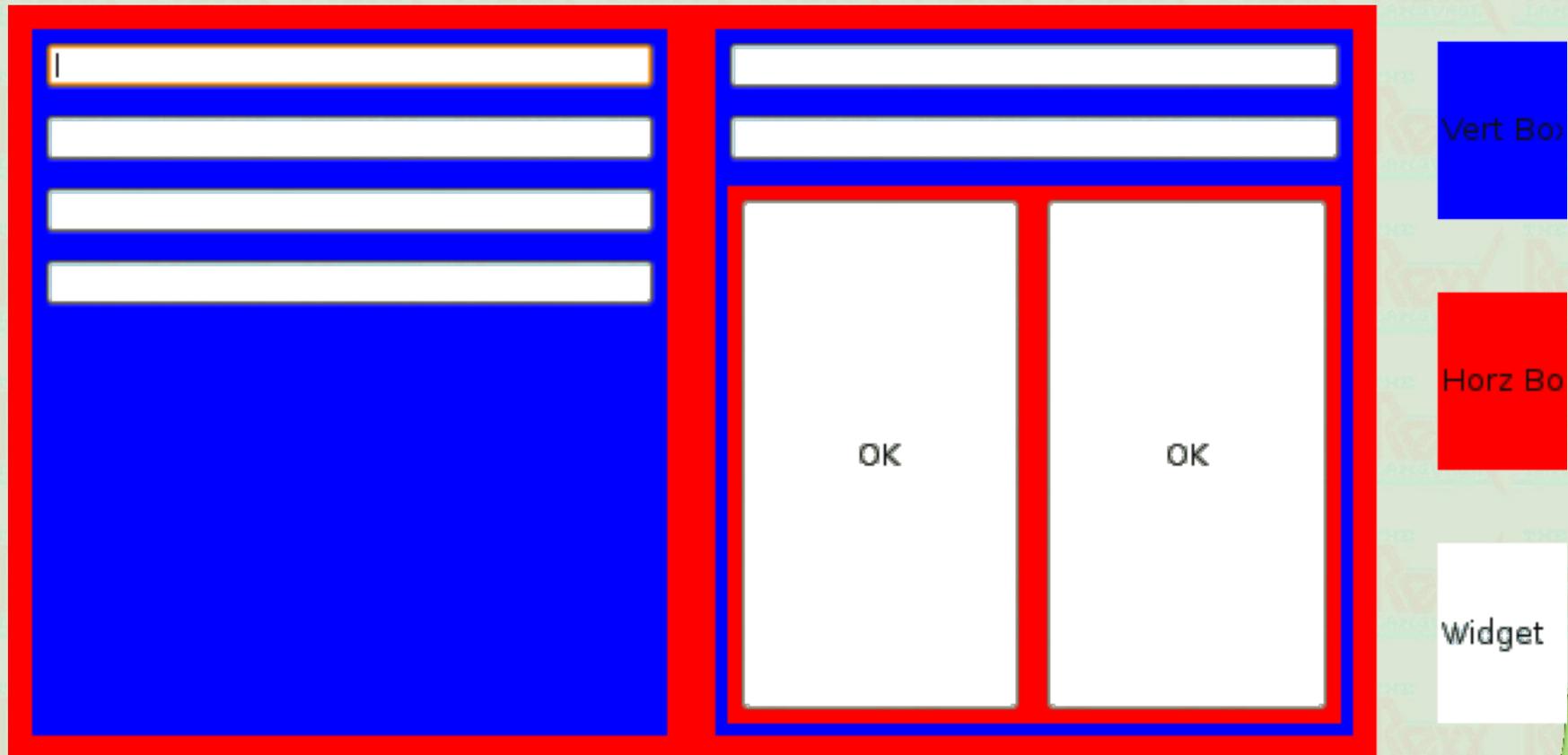
Structure of application

- Initialisation
- Build and show initial window
 - Connect Callbacks
- `dw_main()`
- Callback Handlers



Laying out by *packing boxes*

- Horizontal and vertical boxes
- Boxes in boxes in boxes...



Building an Application

- Rexx/Package GUI Interface
- Other widget usage

